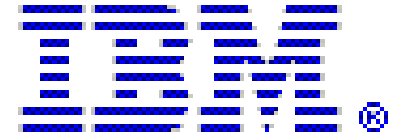




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# Grid Computing and Scaling Up the Internet

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# Topics

- General Introduction
- Brief introduction to Grid computing
- Why Grids and IPv6 need each other
- Practical aspects of enabling GT3 for IPv6
- Future directions and summary

# General Introduction

## Why discuss Grids and IPv6 together?

- Grid computing represents a fundamental shift in the approach to distributed computing, like the fundamental shift in information access introduced by the Web ten years ago.
- IPv6 represents a major step function in the Internet's ability to scale, like the introduction of IPv4 twenty years ago.
- Inevitably there is synergy between these two game changers.
- Let's share a common goal of reaching 10 billion Internet nodes.

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# The Grid Is ...

- a) A collaboration & resource sharing infrastructure for scientific applications
- b) A distributed service integration and management technology
- c) A disruptive technology that enables a virtualized, collaborative, distributed world
- d) An open source technology & community
- e) A marketing slogan
- f) All of the above

# Grid Past, Present, Future

- Past
  - Origins and broad adoption in eScience, fueled by open source Globus Toolkit
- Present
  - Rapidly growing commercial adoption
  - Open Grid Services Architecture (OGSA)
- Future
  - Key enabler of new applications & industries based on resource virtualization and distributed service integration

# Not Exactly a New Idea ...

- “The time-sharing computer system can unite a group of investigators .... one can conceive of such a facility as an ... intellectual public utility.”
  - Fernando Corbato and Robert Fano , 1966
- “We will perhaps see the spread of ‘computer utilities’, which, like present electric and telephone utilities, will service individual homes and offices across the country.”
  - Len Kleinrock, 1967

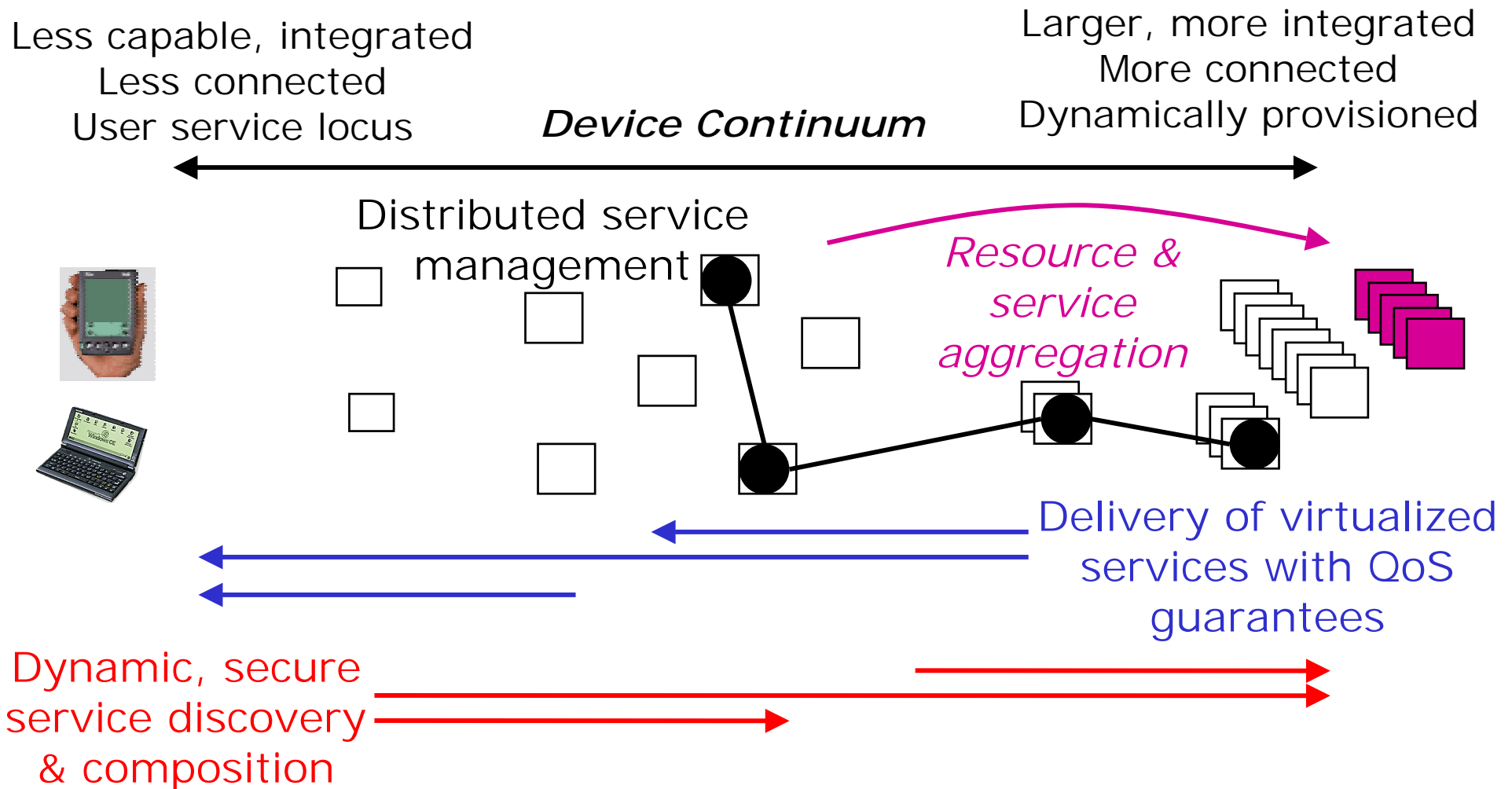
# But, Things are Different Now

- Networks are far faster (and cheaper)
  - Faster than computer backplanes
- The Internet has already radically changed the practice of “Computing”
  - Our “computers” have already disintegrated
  - E-commerce increases size of demand peaks
  - Entirely new applications & social structures
- We’ve learned a few things about software

# But Wait A Minute—Computing isn't Really Like Electricity!

- I import electricity but must export data
- “Computing” is not interchangeable but highly heterogeneous
  - Computers, data, sensors, services, ...
- Ok, so the story is more complicated
- But more significantly, the sum can be greater than the parts
  - Real opportunity: Construct new capabilities dynamically from distributed services
  - ⇒ Virtualization & distributed service mgmt

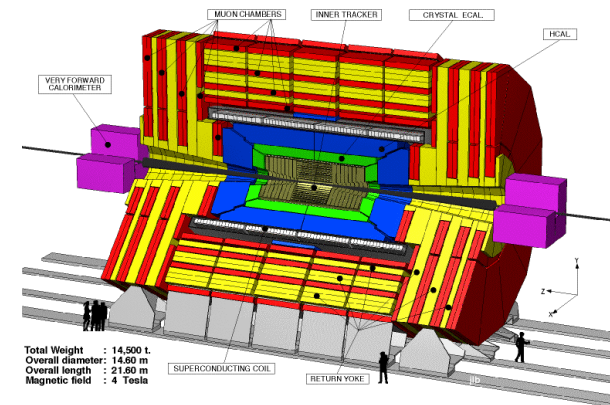
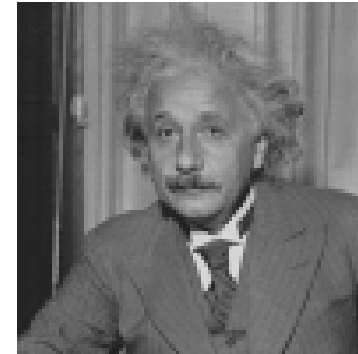
# Virtualization & Distributed Service Management



# Why the Grid?

## Origins: Revolution in Science

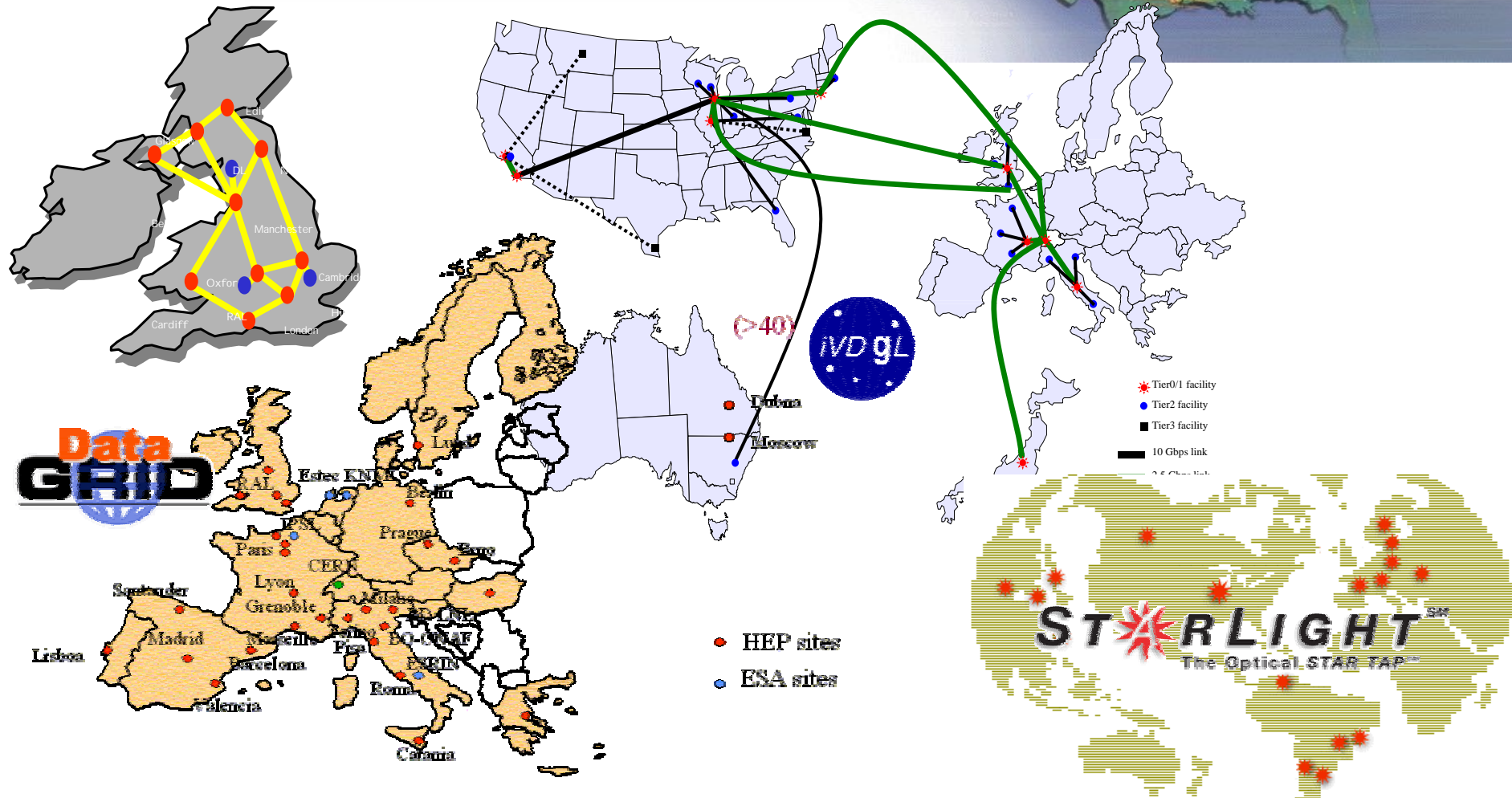
- Pre-Internet
  - Theorize &/or experiment, alone or in small teams; publish paper
- Post-Internet
  - Construct and mine large databases of observational or simulation data
  - Develop simulations & analyses
  - Access specialized devices remotely
  - Exchange information within distributed multidisciplinary teams



# Example Science Grids



# TERAGRID



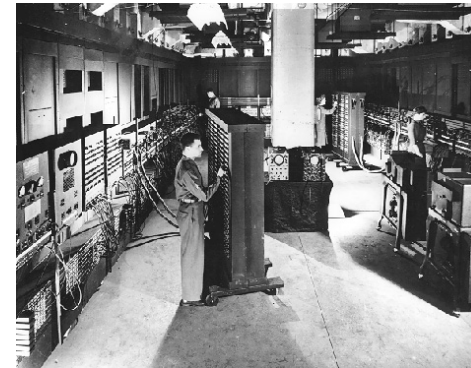
# The Grid/eScience World: Status

- Dozens of major Grid projects in scientific & technical computing/research & education
  - Deployment, application, technology
  - [www.mcs.anl.gov/~foster/grid-projects](http://www.mcs.anl.gov/~foster/grid-projects)
- Globus Toolkit™ broadly adopted as de facto standard for major protocols & services
- Global Grid Forum a significant force for community building and standardization
  - GGF8: Tokyo, March 2003, 850 people
  - [www.gridforum.org](http://www.gridforum.org); 200+ organizations; Boeing, Merck, Ford, J&J, IBM, Platform, ...

# Why the Grid?

## (2) Revolution in Business

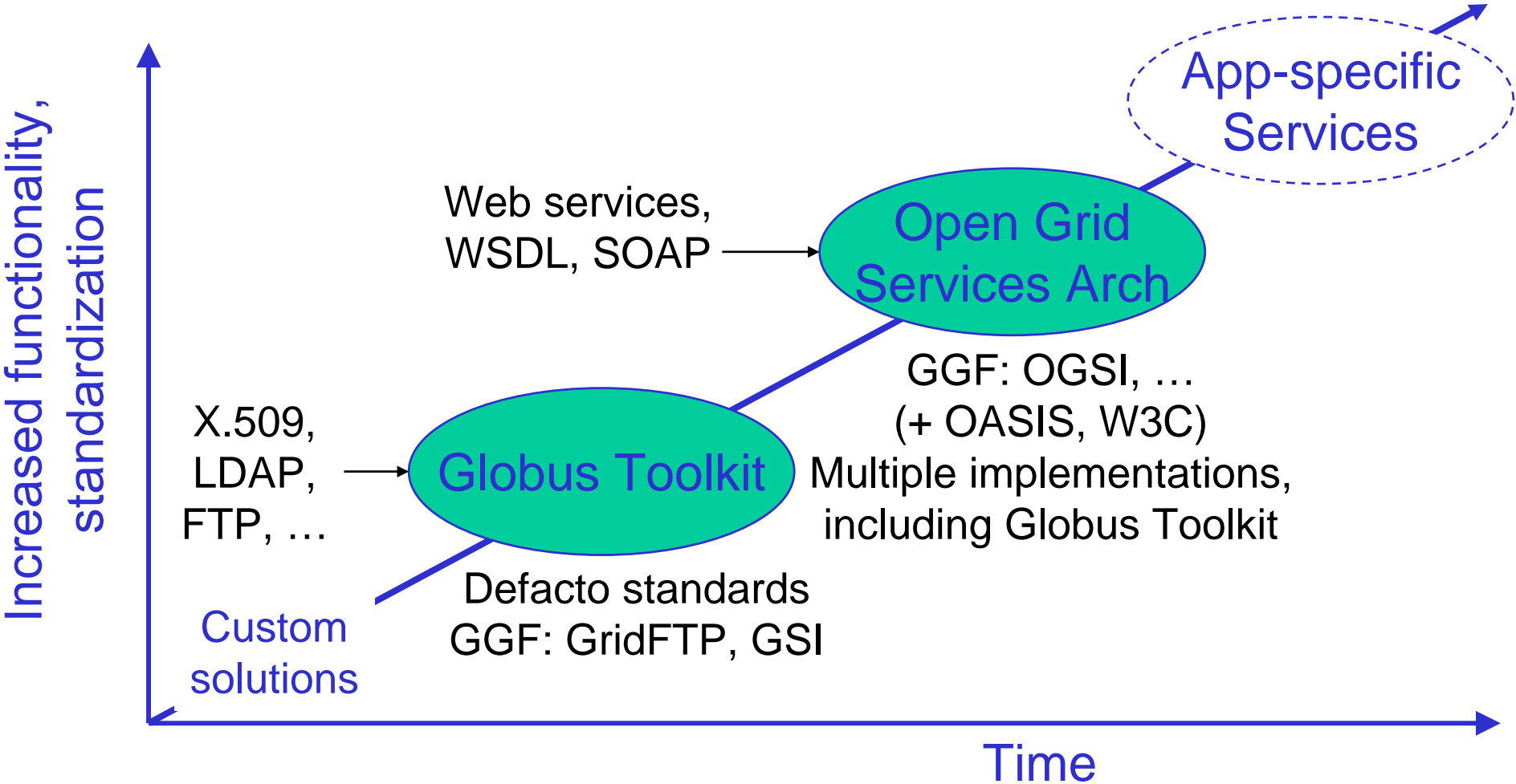
- Pre-Internet
  - Central data processing facility
- Post-Internet
  - Enterprise computing is highly distributed, heterogeneous, loosely coupled, inter-enterprise (B2B)
  - Business processes increasingly computing- & data-rich
  - Outsourcing becomes feasible => on-demand service providers of various sorts



# Common eScience/eBusiness Vision

- Link dynamically acquired resources
  - From collaborators, customers, eUtilities, ... (members of evolving “virtual organization”)
- Into a “virtual computing system”
  - Dynamic, multi-faceted system spanning institutions and industries
  - Loose coupling of heterogeneous systems
  - Configured *on demand* to meet instantaneous needs, for:
- Multi-faceted QoS for demanding workloads
  - Security, performance, reliability, ...

# Grids and Open Standards

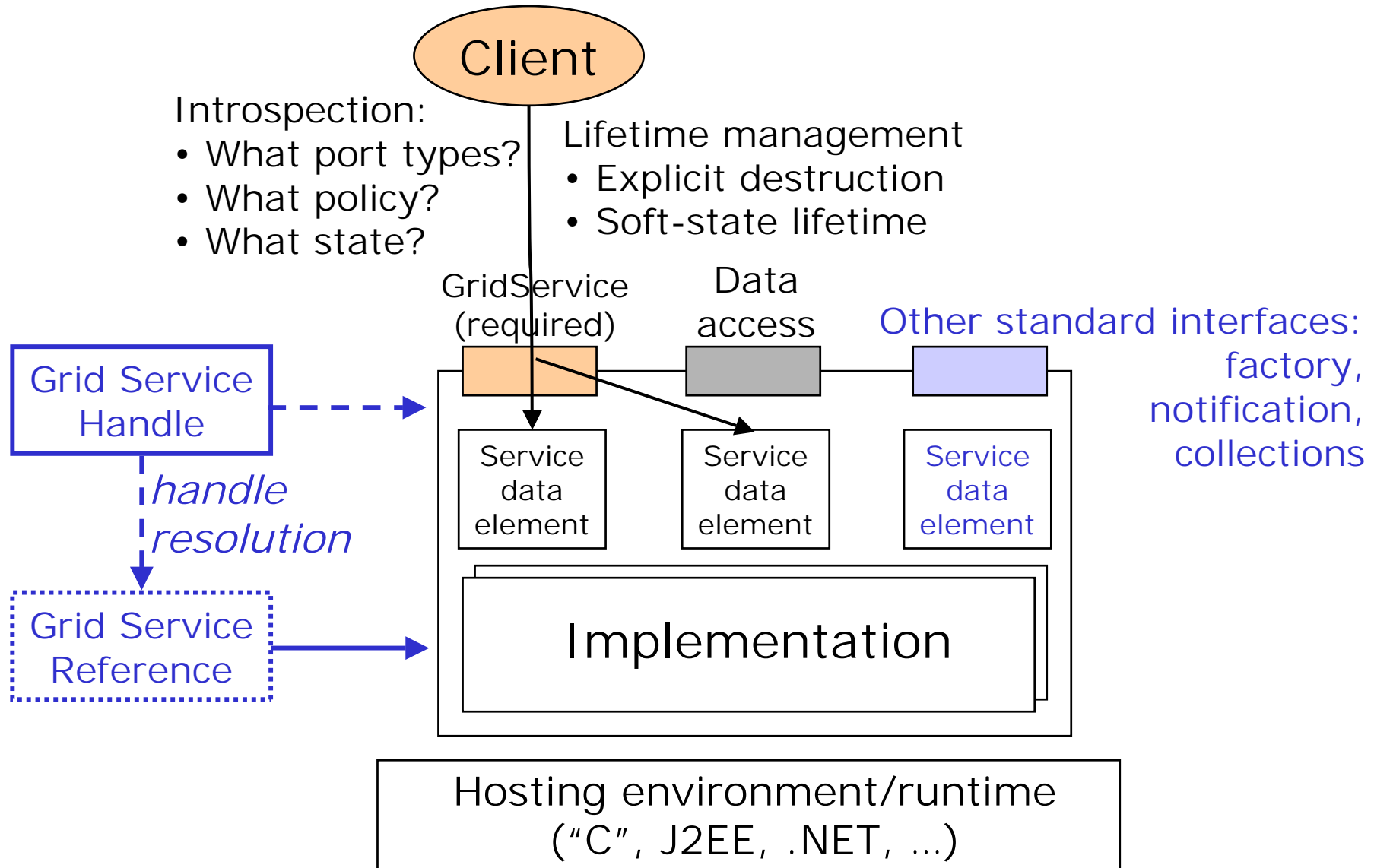


# Open Grid Services Architecture

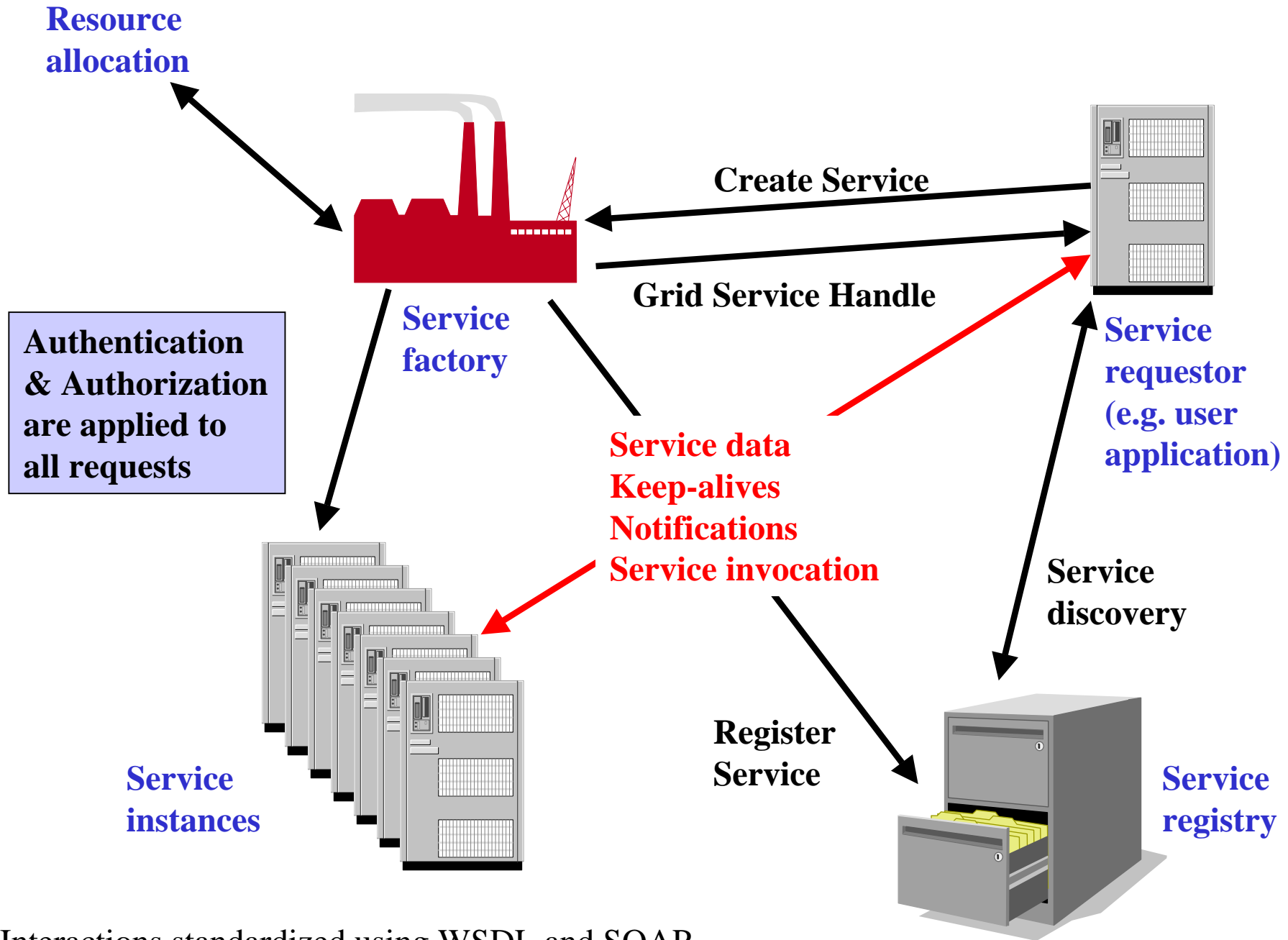
- Service-oriented architecture
  - Key to virtualization, discovery, composition, local-remote transparency
- Leverage industry standards
  - Internet, Web services
- Distributed service management
  - A “component model for Web services”
- A framework for the definition of composable, interoperable services

“The Physiology of the Grid: An Open Grid Services Architecture for Distributed Systems Integration”, Foster, Kesselman, Nick, Tuecke, 2002

# Open Grid Services Infrastructure



# OGSA Interactions



# Globus Toolkit v3 (GT3)

## Open Source OGSA Technology

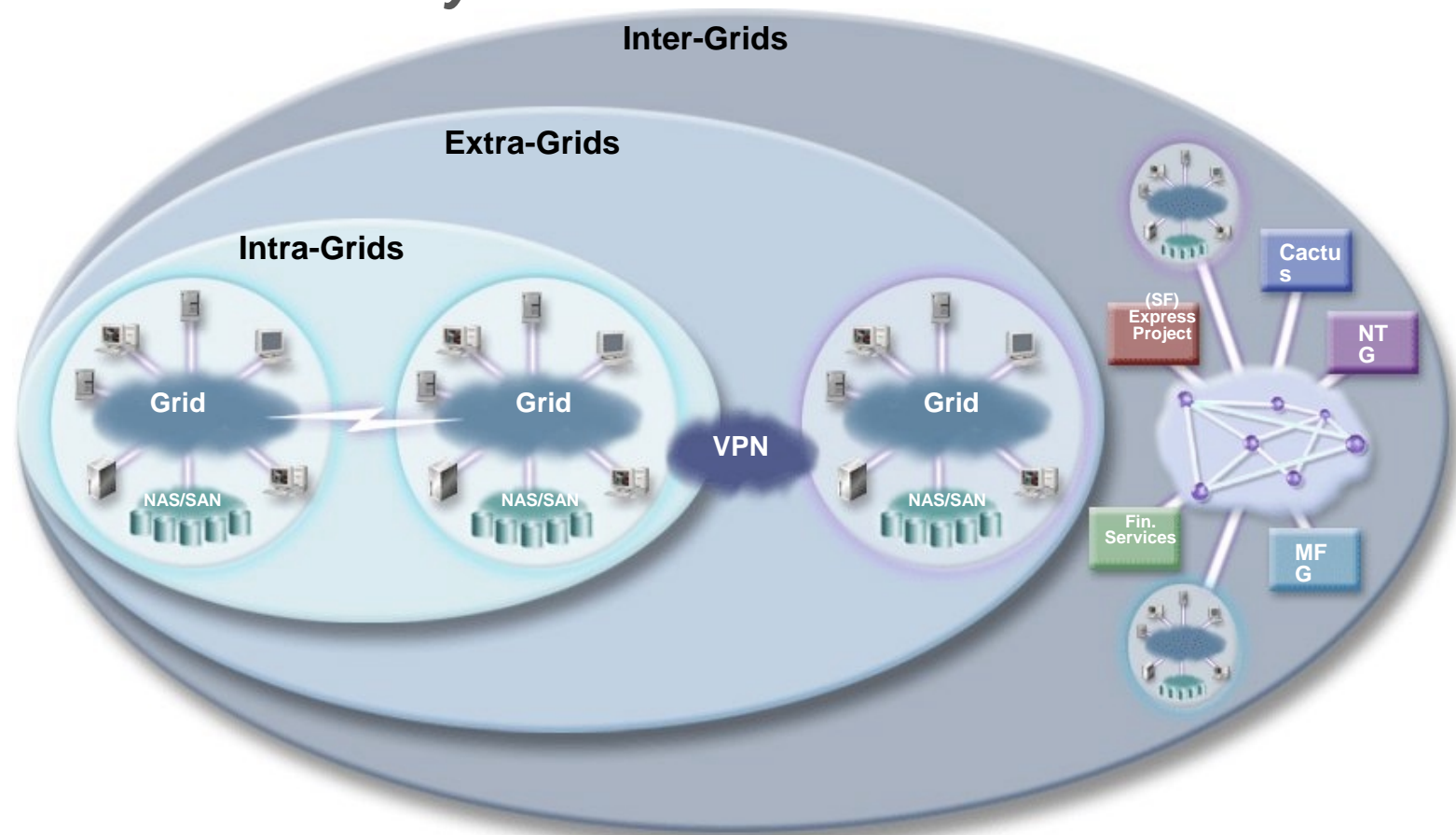
- Implements OGSI interfaces
- Supports primary GT2 interfaces
  - High degree of backward compatibility
- Multiple platforms & hosting environments
  - J2EE, Java, C, .NET, Python
- New services
  - SLA negotiation, service registry, community authorization, data management, ...
- Rapidly growing adoption and contributions: “Linux for the Grid”

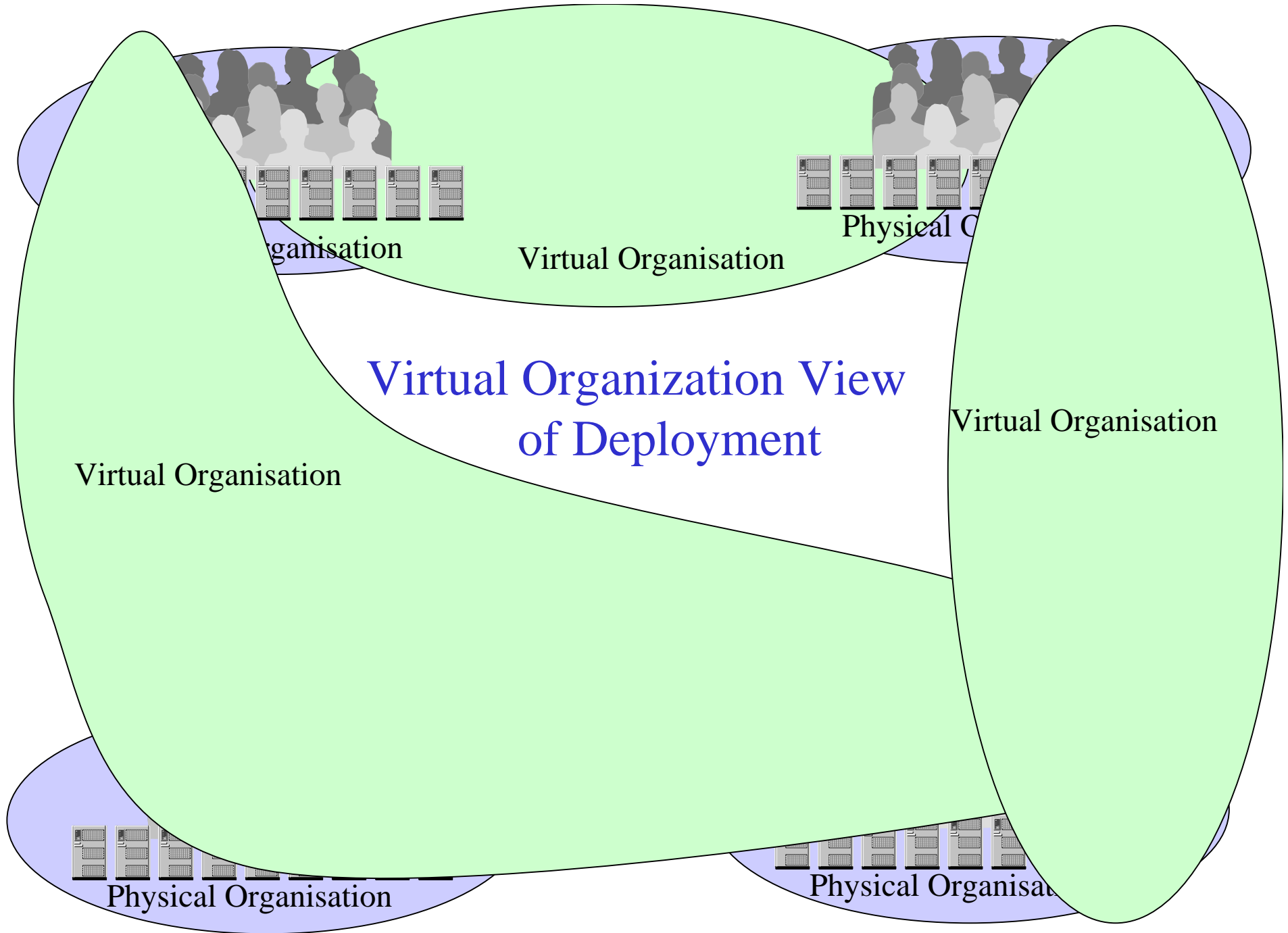
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# Grid Deployment Options

*A function of business need, technology and organizational flexibility*





# Virtual Organization View of Deployment

Virtual Organisation

Virtual Organisation

Virtual Organisation

Physical Organisation

Physical Organisation

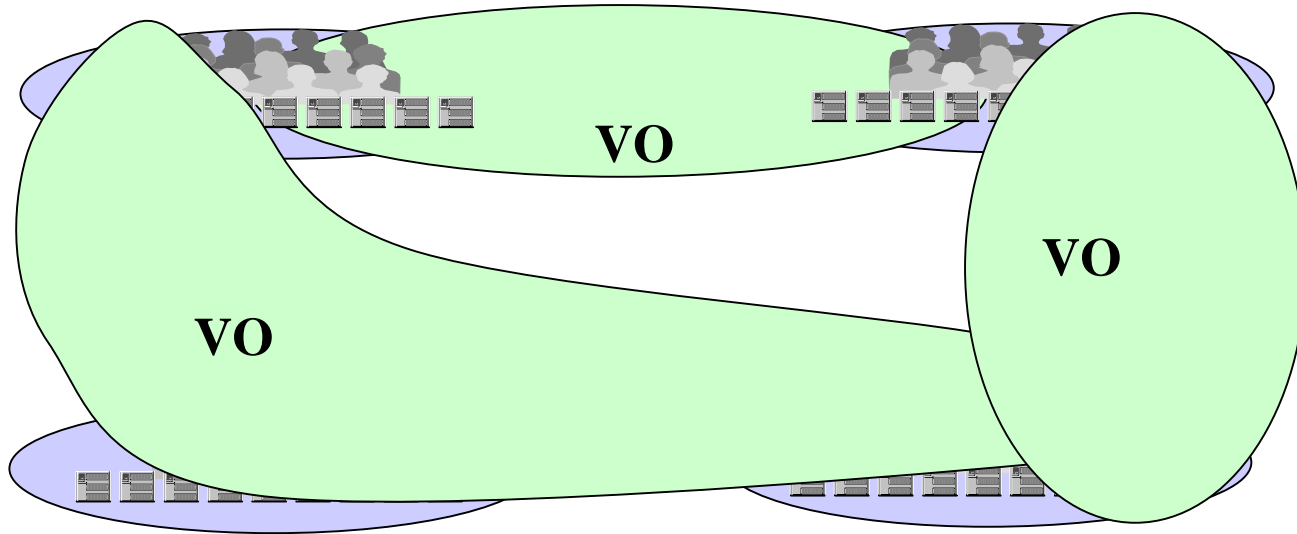
Physical Organisation

Physical Organisation

# Virtual organizations look like dynamic mergers & acquisitions

- The effect of a Grid VO on networks is like a temporary partial merger of the organizations.
- Merging two networks is very painful today:
  - “private” IPv4 address space becomes ambiguous
  - worst case: forced to renumber both networks
- Temporary partial mergers of an arbitrary number of IPv4 networks is unthinkable.
- IPv4 based Grids are forced to rely on HTTP proxying between organizations: inefficient, and cannot exploit network level security.

# Overlapping virtual organizations



- Any system can be in any number of VOs with any number of other systems
  - needs uniform address space to avoid proxies & allow IPSEC
  - addressing ambiguities unacceptable
  - security boundaries  $\neq$  organization boundaries
  - **can't meet these constraints at massive scale with IPv4**

# Critical advantages of IPv6 for OGSA

- Potential for massive scaling
- Uniform global address space eliminates the problem of ambiguous “private” addresses and network address translation.
  - Wasteful proxies can be avoided
  - Network level security can be used
- Autoconfiguration is a big plus for infrastructure configuration

# There's no such thing as an IPv6 killer app, but...

- It would be nice to find the killer app that only works on IPv6.
- OGSA won't be that, but there is a good chance that it will be the first major middleware suite to be IPv6-capable out of the box almost from Day One.
- The IPv6 community should make the most of it.

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## Testing, testing

- 6NET is a three-year European Union funded project to demonstrate that continued growth of the Internet can be met using IPv6.
- It includes a work package for *IPv6 Middleware and User Application Trials* (led by IBM).
- Globus will be the subject of a trial (lead site: UCL)
  - Target is Globus Toolkit 3, i.e. OGSA
  - GT3 (OGSA) alpha code is now available and being tested on IPv6/Linux at UCL
  - *Credits: Sheng Jiang, Piers O'Hanlon, Peter Kirstein*



## Status (evolving daily)

- Background: GT3 runs mainly over Java; Java2 Development Kit 1.4 supports IPv6, although GT3 alpha ships with JDK 1.3.
- In principle, all components of GT3 implemented in Java will “just work” with IPv6 by switching to JDK 1.4
  - In practice, it is not so simple.
  - Jim Bound of HP is also looking into this
- UCL has a GT3 testbed and has begun testing with JDK 1.4.
  - The GT3 Master Host Environment listens on both IPv6 and IPv4. An elementary test initiated from IPv6 completes OK, but some IPv4 packets are observed.
- Exact environment is GT3 alpha code with Java SDK 1.4.1. on Redhat Linux 7.3 and 8.0.



## Status (update May 6<sup>th</sup>)

- Tested the postgresql IPv6 patch; found one bug there: after removing IPv6 items from the configuration file, the IPv6 address was still enabled.
- Working to deploy GT3 core on Apache Tomcat Java servlet container (IPv6 enabled).
- Waiting for IBM Websphere to do the same.
- Starting to port the OGSA stand-alone web container to be IPv6-enabled

– *Sheng Jiang*

# GridFTP (evolving daily)

- GridFTP (striped FTP) as shipped with GT3 alpha is C code that does not support IPv6 sockets.
- Globus is developing a new generic I/O module called XIO that does support IPv6 sockets.
- GridFTP is being rewritten, still in C, to exploit XIO.
- Any other components of GT3 that remain in C can also support IPv6 via XIO.

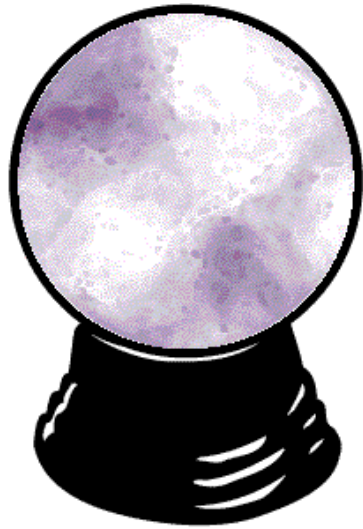


## Further plans (evolving daily)

- Plan is to make more extensive tests with successive GT3 alphas, with about 10 nodes
  - Issues with IPv6 will be reported into the Globus bug-tracking system
  - Good relations established between 6NET and Globus teams
- Also need to consider what is required to operate GT3 in the cases of:
  - IPv6 only
  - IPv6 and IPv4 coexistence
- Final goal is a realistic systematic trial between 6NET sites

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## Future Directions

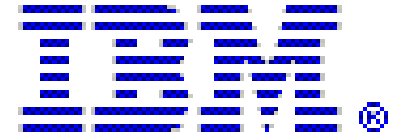
- GT3 will become fully functional for IPv6.
- Global Grid Forum needs to chase down any IPv4 dependencies in its standards.
- Grid computing will become a key enabler of new applications based on resource virtualization and loosely coupled distributed service integration.
- IPv6 will enable Grid Virtual Organizations to span existing network boundaries smoothly and securely.

# Summary

- Grid computing is the new model for sharing networked IT resources efficiently & securely.
  - Transforming the Internet into a computing platform for e-business on demand
- The key toolkit is the Globus open source package based on the **Open Grid Services Architecture**.
- A marriage between OGSA and IPv6 is the key to massive scaling in a fully connected but secure network environment.



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# Pointers

[www.globus.org](http://www.globus.org)

[www.gridforum.org](http://www.gridforum.org)

[www.ipv6forum.org](http://www.ipv6forum.org)



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